

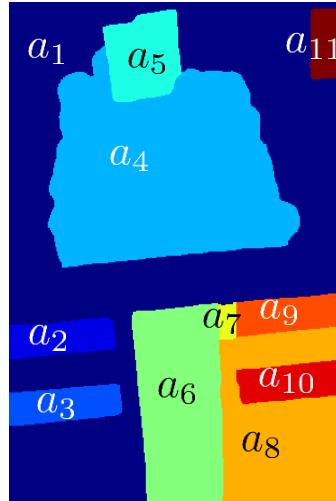
Multi-labeling Optimization on Hierarchies of Partitions

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Frank R. Schmidt
Jean Serra
ESIEE 05 June 2014
Results

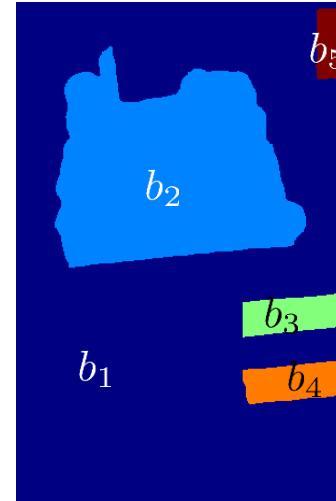
Hierarchy of Labels



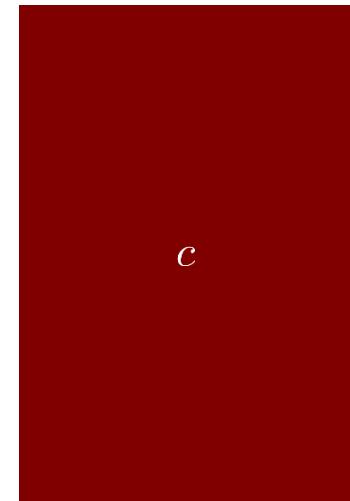
N_0



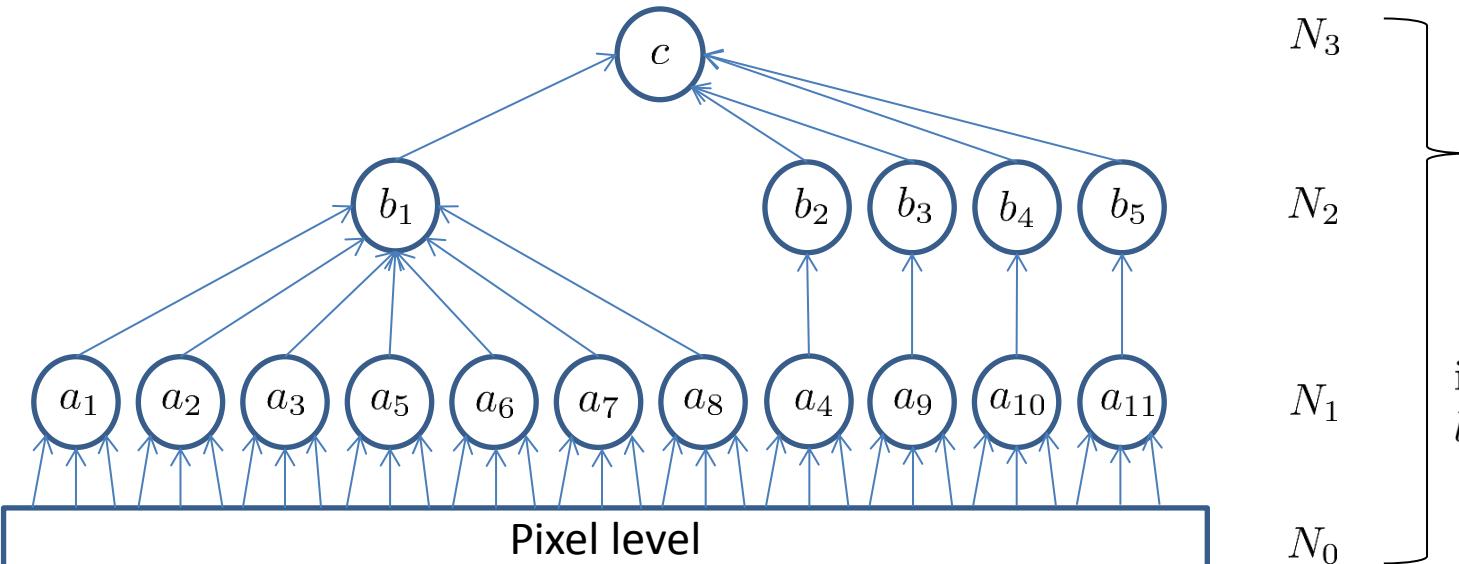
N_1



N_2



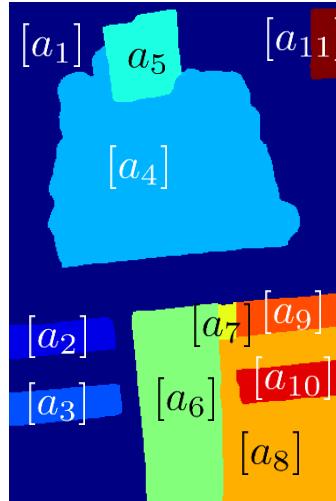
N_3



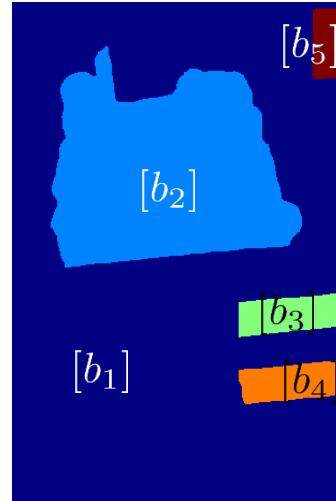
Class $[a_1]$ of Label a_1



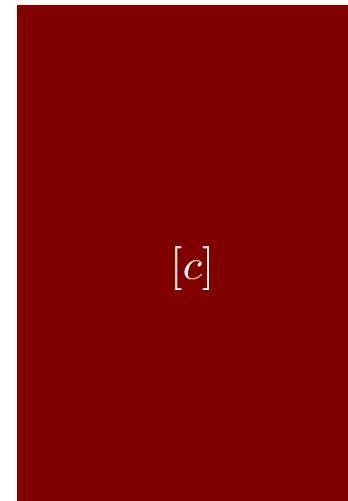
N_0



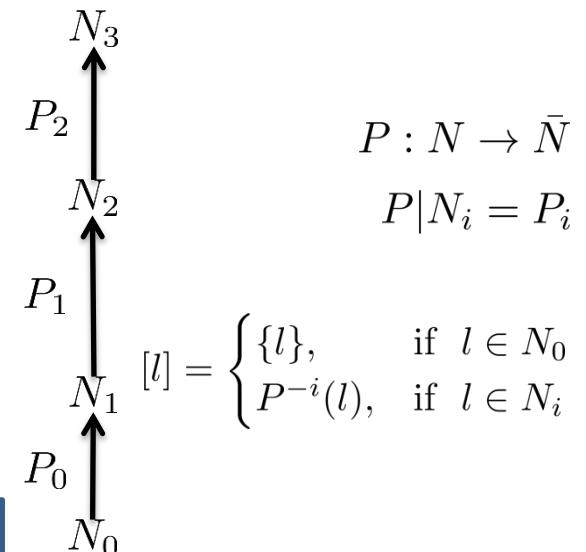
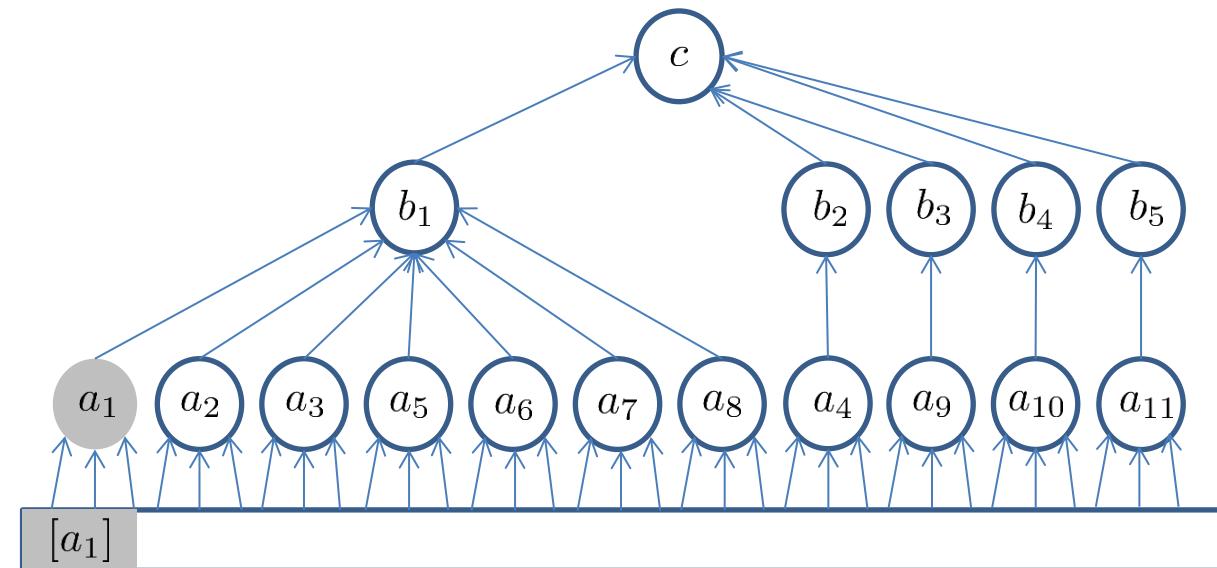
N_1



N_2



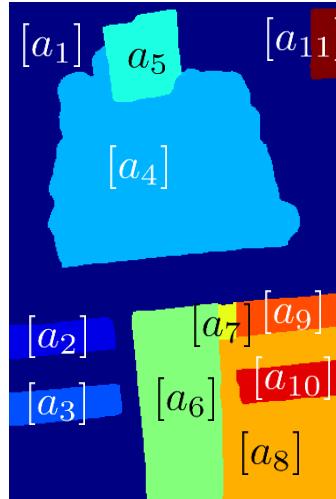
N_3



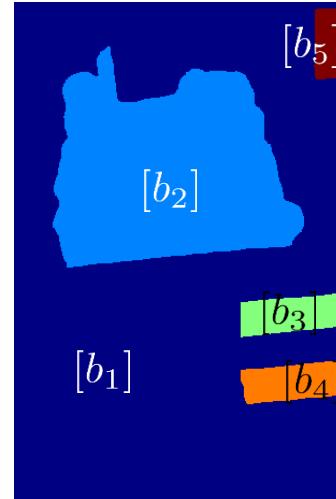
Class $[b_1]$ of Label b_1



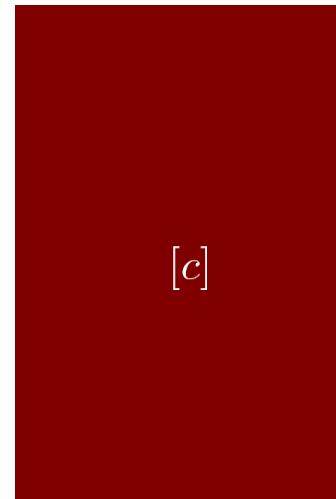
N_0



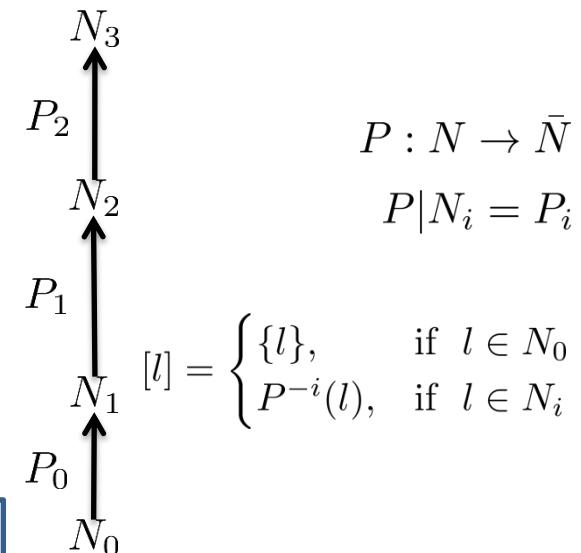
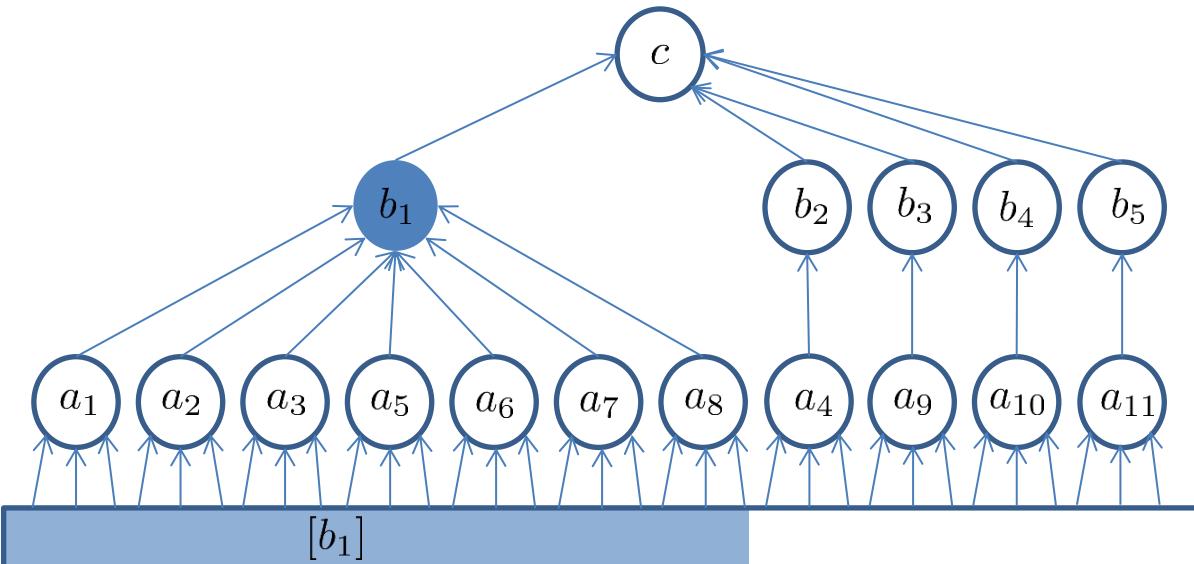
N_1



N_2



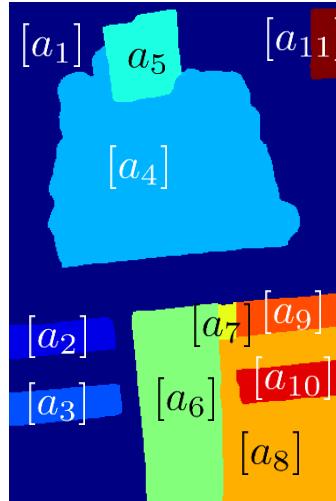
N_3



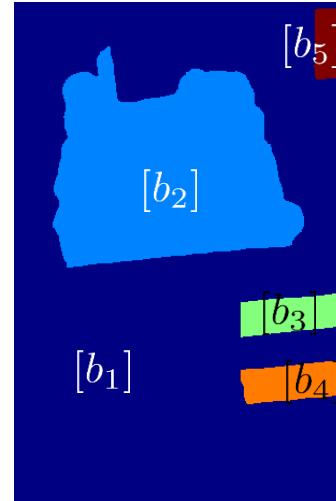
Class $[c]$ of Label c



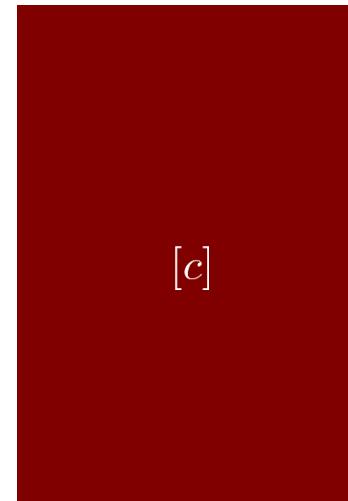
N_0



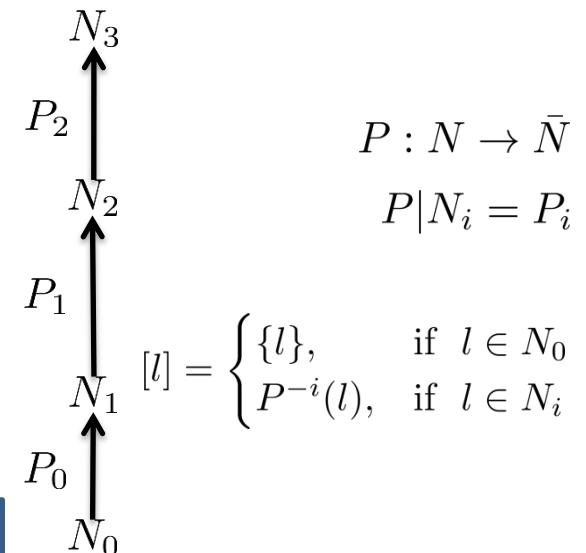
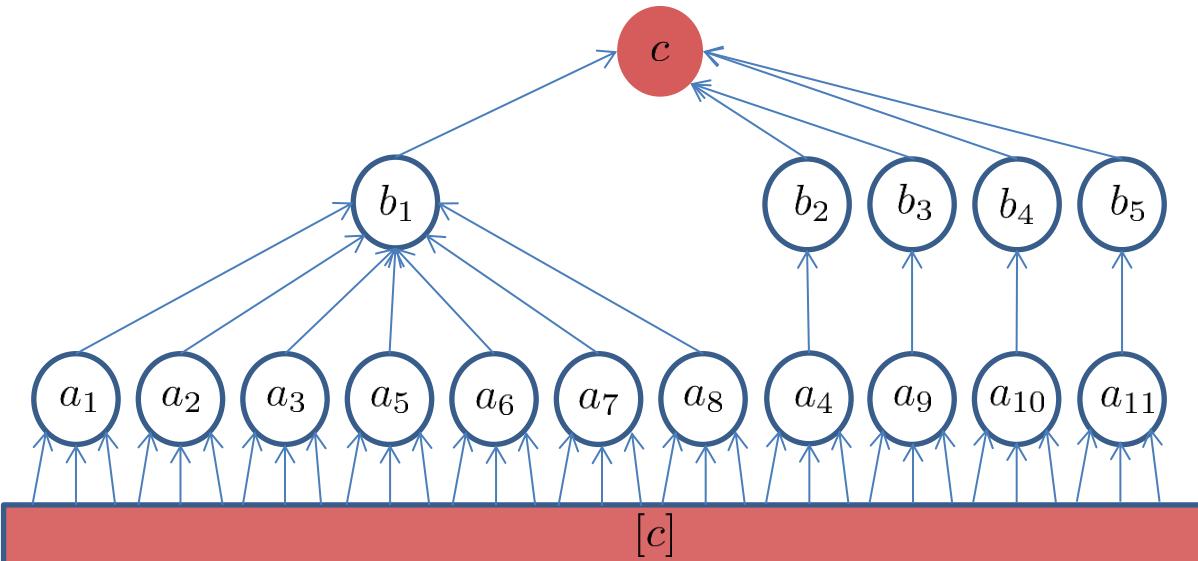
N_1



N_2



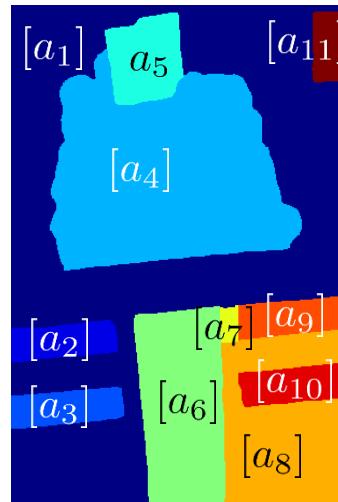
N_3



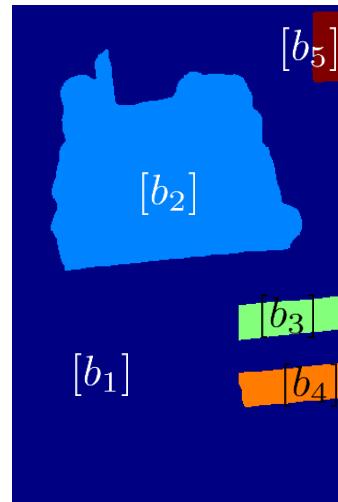
Selected Classes



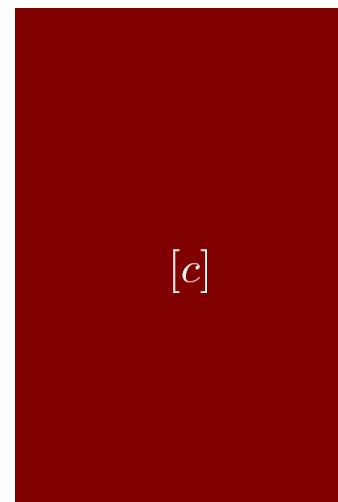
N_0



N_1



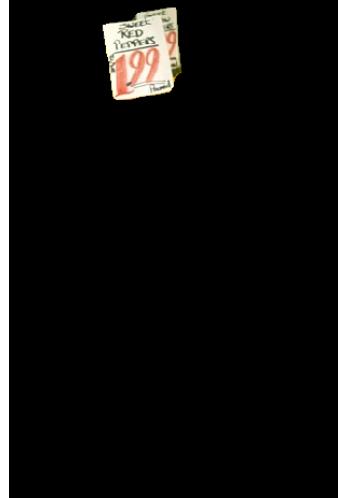
N_2



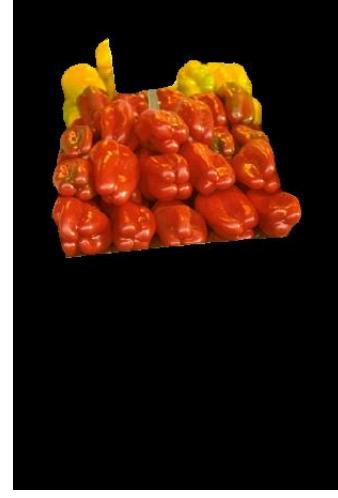
N_3



$[a_1]$



$[a_5]$



$[b_2]$



$[c]$

Global Energy

$$E(P) = \sum_{i=1}^r \left[\sum_{l \in N_i} \int_{[l]} f_l(x) dx + \lambda_i \sum_{l < m \in N_i} d(l, m) \cdot \text{Length}(\partial[l] \cap \partial[m]) \right]$$

- f_l is the negative log-likelihood of a probabilistic model
- $d(l, m) := \text{idx}(l \vee m) - \text{idx}(l) = d(m, l)$
- Length is weighted by $d(l, m)$ the distance to their maximum.

Global Energy

$$E(P) = \sum_{i=1}^r \left[\underbrace{\sum_{l \in N_i} \int_{[l]} f_l(x) dx}_{\text{Data term}} + \lambda_i \underbrace{\sum_{l < m \in N_i} d(l, m) \cdot \text{Length}(\partial[l] \cap \partial[m])}_{\text{Length term}} \right]$$

Global Energy

$$E(P) = \sum_{i=1}^r \left[\underbrace{\sum_{l \in N_i} \int_{[l]} f_l(x) dx}_{\text{Data term}} + \lambda_i \underbrace{\sum_{l < m \in N_i} d(l, m) \cdot \text{Length}(\partial[l] \cap \partial[m])}_{\text{Length term}} \right]$$

Geodesic Length: $\text{Len}_{l,m}(s) = d(l, m) \cdot g_{l,m}(s)$

$$E(P) = \sum_{i=0}^{r-1} \sum_{u \in N_i} \int_{[u]} f_{P_i(u)}(x) dx + \sum_{i=1}^r \lambda_i \cdot \sum_{l < m \in N_i} \int_{\partial[l] \cap \partial[m]} \text{Len}_{l,m}(s) ds$$

Global Energy

$$E(P) = \sum_{i=1}^r \left[\underbrace{\sum_{l \in N_i} \int_{[l]} f_l(x) dx}_{\text{Data term}} + \lambda_i \underbrace{\sum_{l < m \in N_i} d(l, m) \cdot \text{Length}(\partial[l] \cap \partial[m])}_{\text{Length term}} \right]$$

Geodesic Length: $\text{Len}_{l,m}(s) = d(l, m) \cdot g_{l,m}(s)$

$$E(P) = \sum_{i=0}^{r-1} \sum_{u \in N_i} \int_{[u]} f_{P_i(u)}(x) dx + \sum_{i=1}^r \lambda_i \cdot \sum_{l < m \in N_i} \int_{\partial[l] \cap \partial[m]} \text{Len}_{l,m}(s) ds$$

$$D_u(l) = \int_{[u]} f_l(x) dx \quad \text{Neighbourhoods } \mathcal{N}_i \subset N_i \times N_i$$

$$E(P) = \sum_{i=0}^{r-1} \left[\sum_{u \in N_i} D_u(P_i(u)) + \lambda_i \sum_{u,v \in \mathcal{N}_i} V_{u,v}(P_i(u), P_i(v)) \right]$$

Global Energy

$$\begin{aligned} E(P) &= \sum_{i=0}^{r-1} \left[\sum_{u \in N_i} D_u(P_i(u)) + \lambda_i \sum_{u,v \in \mathcal{N}_i} V_{u,v}(P_i(u), P_i(v)) \right] \\ &= \sum_{i=0}^{r-1} E_i(P_i) \end{aligned}$$

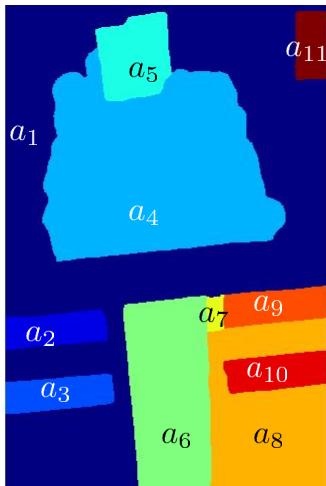
$$E_i(P_i) = \left[\sum_{u \in N_i} D_u(P_i(u)) + \lambda_i \sum_{u,v \in \mathcal{N}_i} V_{u,v}(P_i(u), P_i(v)) \right]$$

E_i can be optimized via α -expansion.

This results in a new hierarchy \hat{P} with $E(\hat{P}) \leq E(P)$.

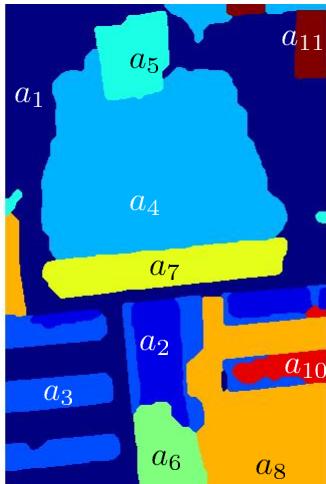
Input Hierarchy Vs Output Hierarchy

In

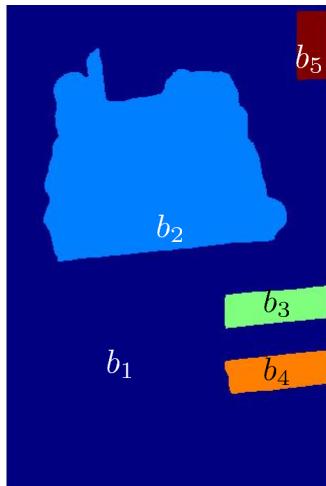


Berkeley Ultrametric Contour Map(UCM)

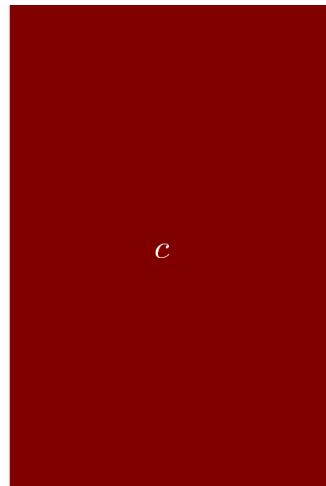
Out



N_0



N_2

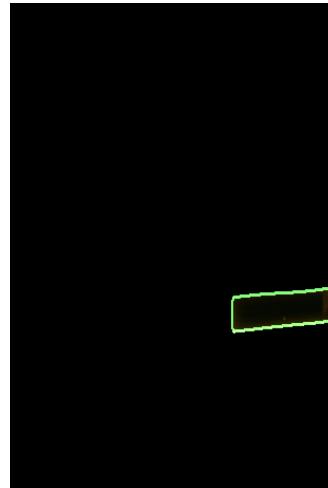
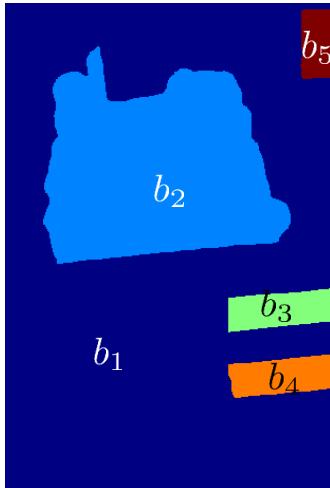


N_3

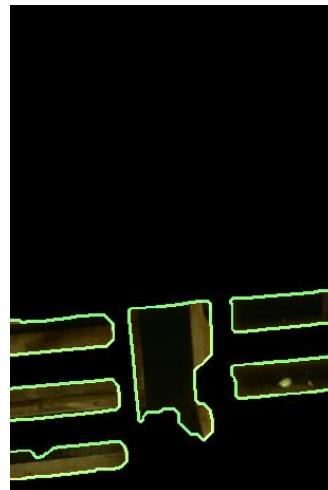
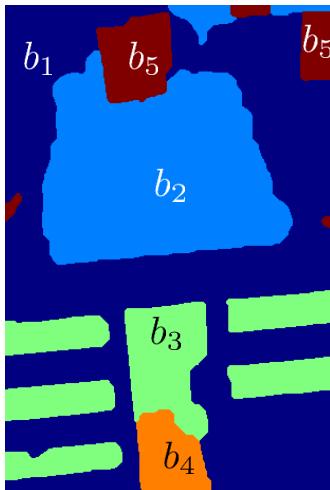
Before and After Optimization: Selected Classes



In



Out



N_2

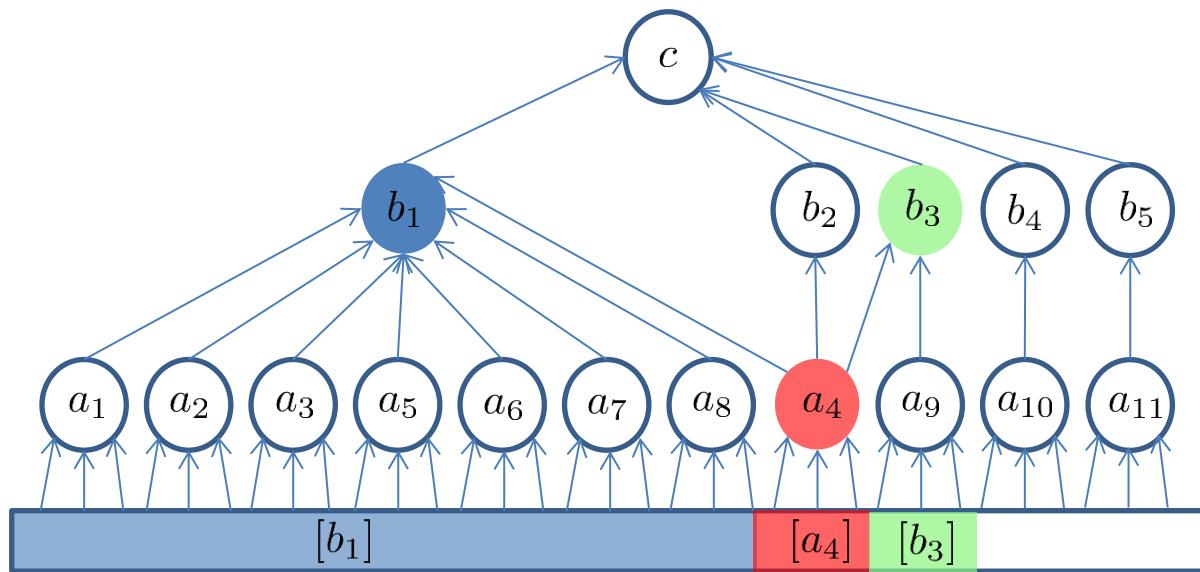
$[b_3]$

$[b_1]$

Parent Label Costs

$$D_u(l) = \int_{[u]} f_l(x)dx$$

$$D_{a_4}(b_1) = \int_{[a_4]} -\log f_{b_1}(x)dx \quad D_{a_4}(b_3) = \int_{[a_4]} -\log f_{b_3}(x)dx,$$



Hierarchical Structure Costs

	a_1	a_2	a_3	a_4	a_5	a_6	a_7	a_8	a_9	a_{10}	a_{11}
a_1	0	1	1	2	1	1	1	1	2	2	2
a_2	1	0	1	2	1	1	1	1	2	2	2
a_3	1	1	0	2	1	1	1	1	2	2	2
a_4	2	2	2	0	2	2	2	2	2	2	2
a_5	1	1	1	1	2	0	1	1	1	2	2
a_6	1	1	1	2	1	0	1	1	2	2	2
a_7	1	1	1	2	1	1	0	1	2	2	2
a_8	1	1	1	2	1	1	1	0	2	2	2
a_9	2	2	2	2	2	2	2	2	0	2	2
a_{10}	2	2	2	2	2	2	2	2	2	0	2
a_{11}	2	2	2	2	2	2	2	2	2	2	0

$$d(l, m) = \text{idx}(l \vee m) - \text{idx}(l)$$

	b_1	b_2	b_3	b_4	b_5
b_1	0	1	1	1	1
b_2	1	0	1	1	1
b_3	1	1	0	1	1
b_4	1	1	1	0	1
b_5	1	1	1	1	0

c

d_{N_3}

N_3

P_2

N_2

P_1

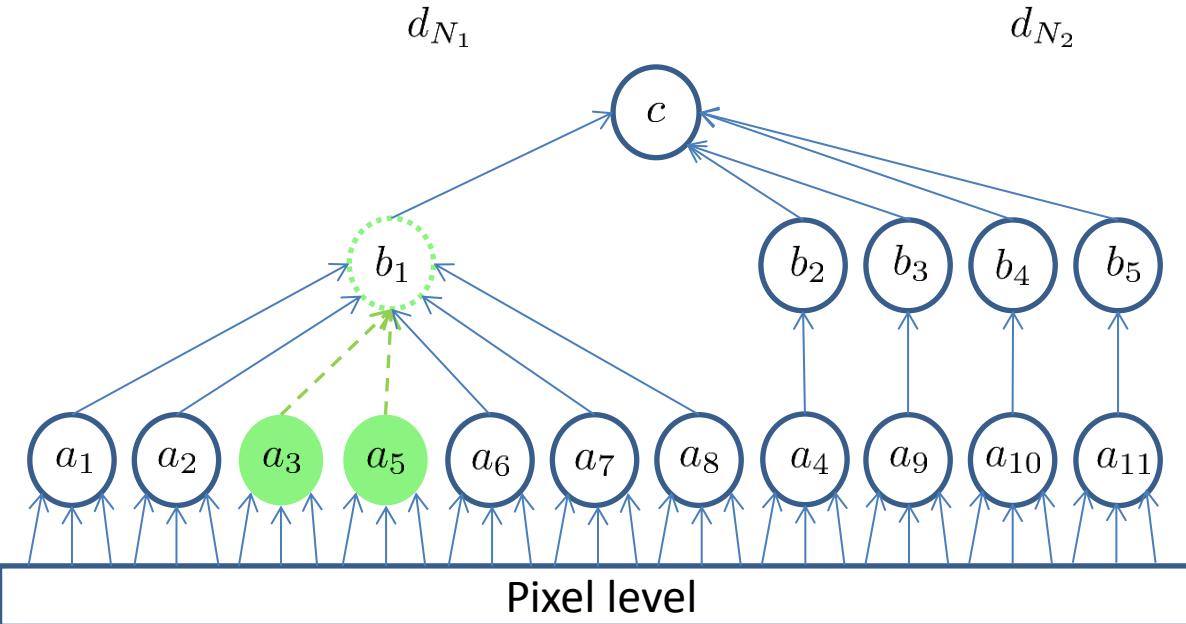
N_1

P_0

$$P : N \rightarrow N$$

$$P|N_i = P_i$$

$$[l] = \begin{cases} \{l\}, & \text{if } l \in N_0 \\ P^{-i}(l), & \text{if } l \in N_i \end{cases}$$



Hierarchical Structure Costs

	a_1	a_2	a_3	a_4	a_5	a_6	a_7	a_8	a_9	a_{10}	a_{11}
a_1	0	1	1	2	1	1	1	1	2	2	2
a_2	1	0	1	2	1	1	1	1	2	2	2
a_3	1	1	0	2	1	1	1	1	2	2	2
a_4	2	2	2	0	2	2	2	2	2	2	2
a_5	1	1	1	2	0	1	1	1	2	2	2
a_6	1	1	1	2	1	0	1	1	2	2	2
a_7	1	1	1	2	1	1	0	1	2	2	2
a_8	1	1	1	2	1	1	1	0	2	2	2
a_9	2	2	2	2	2	2	2	2	0	2	2
a_{10}	2	2	2	2	2	2	2	2	2	0	2
a_{11}	2	2	2	2	2	2	2	2	2	2	0

$$d(l, m) = \text{idx}(l \vee m) - \text{idx}(l)$$

	b_1	b_2	b_3	b_4	b_5
b_1	0	1	1	1	1
b_2	1	0	1	1	1
b_3	1	1	0	1	1
b_4	1	1	1	0	1
b_5	1	1	1	1	0

c

d_{N_3}

N_3

P_2

N_2

P_1

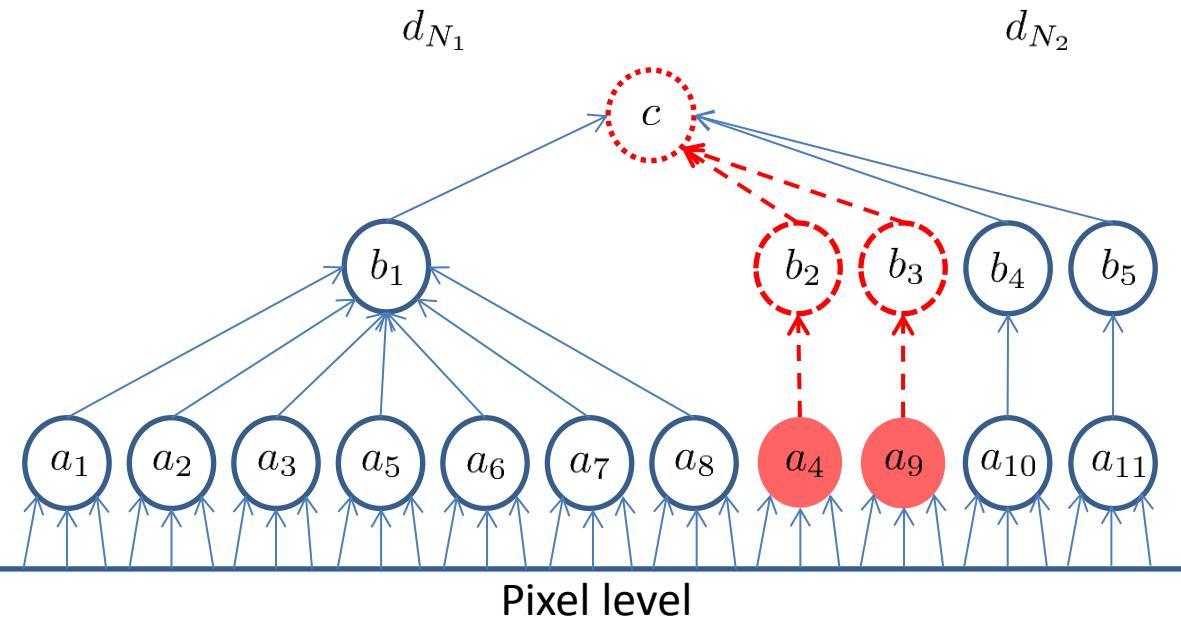
N_1

P_0

$$P : N \rightarrow N$$

$$P|N_i = P_i$$

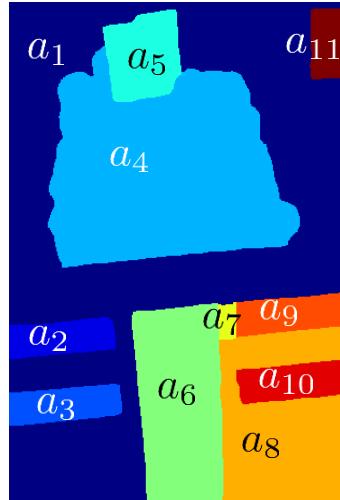
$$[l] = \begin{cases} \{l\}, & \text{if } l \in N_0 \\ P^{-i}(l), & \text{if } l \in N_i \end{cases}$$



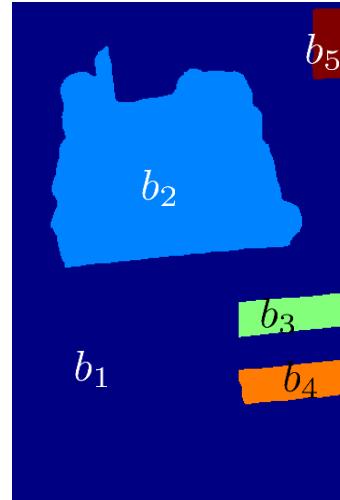
Inputs: Hierarchy 4 Levels



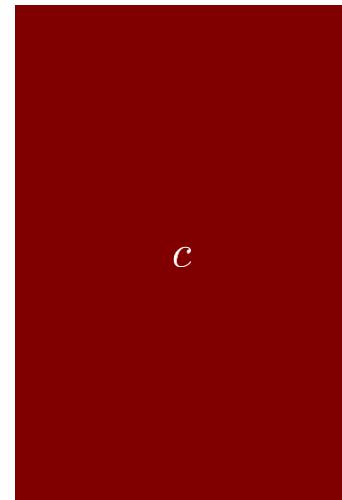
N_0



N_1



N_2



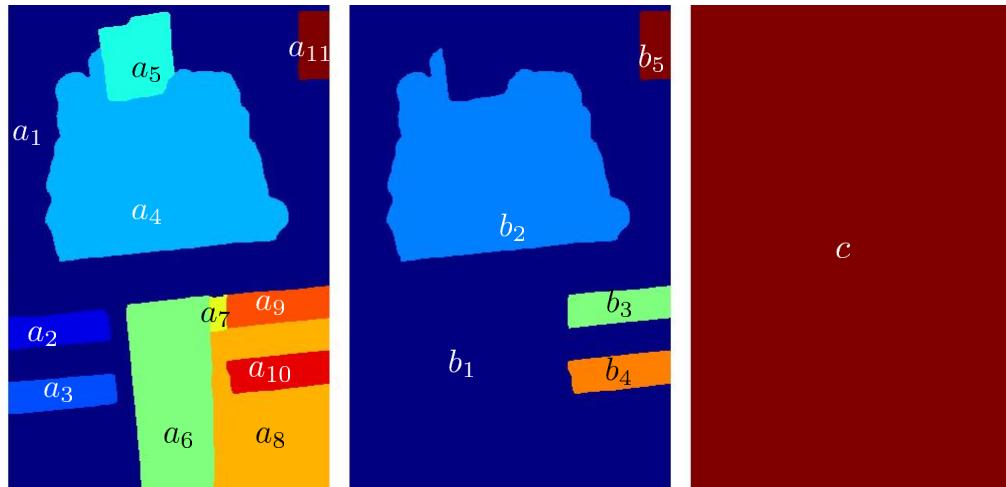
N_3

Iterate until convergence:

1. Optimizing $E_0(\alpha\text{-Expansion, EM})$
2. Optimizing $E_1(\alpha\text{-Expansion, EM})$
3. Optimizing E_2 (Trivial solution)

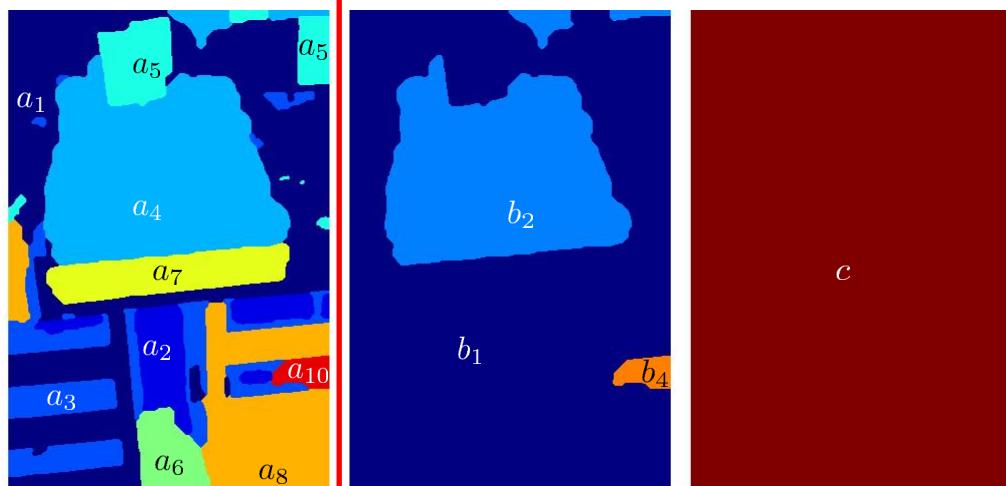
Iteration 1: Optimizing E_0

In



P_0

Out



N_0

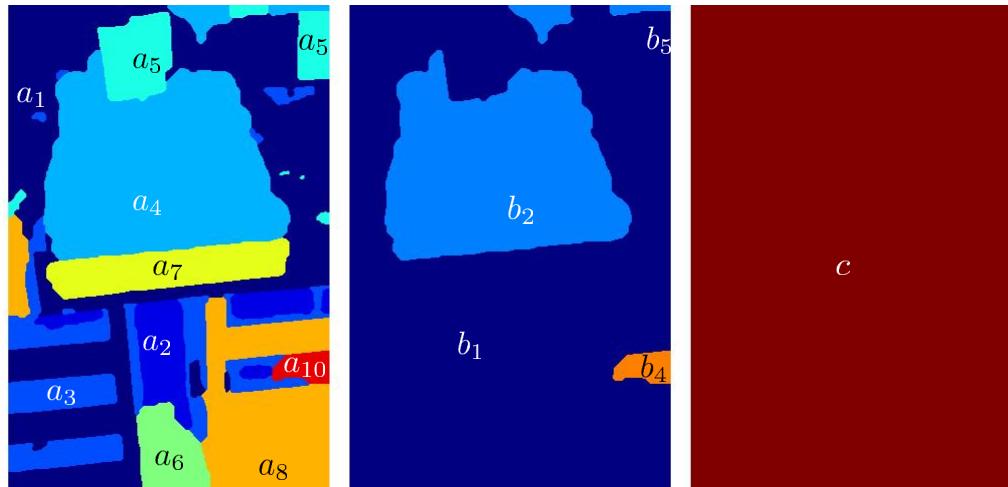
N_1

N_2

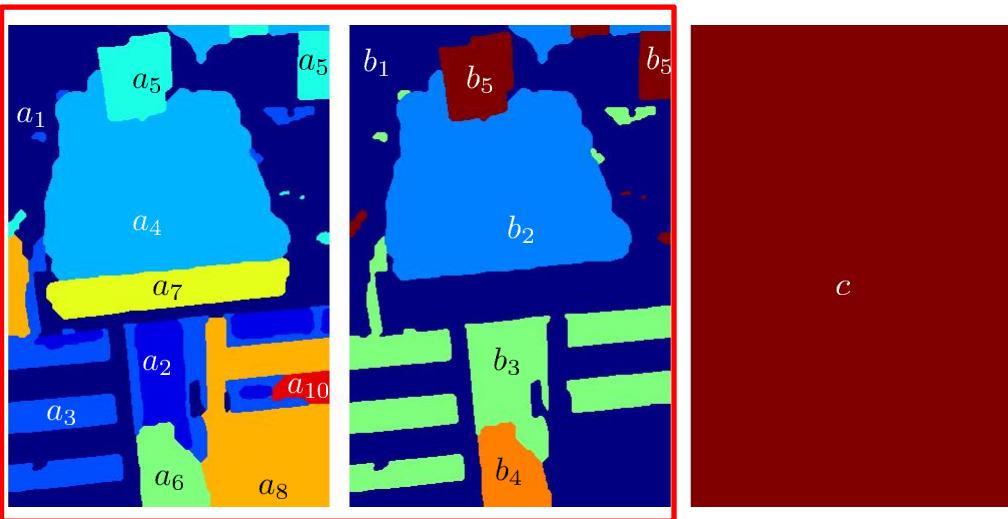
N_3

Iteration 1: Optimizing E_1

In



Out



N_0

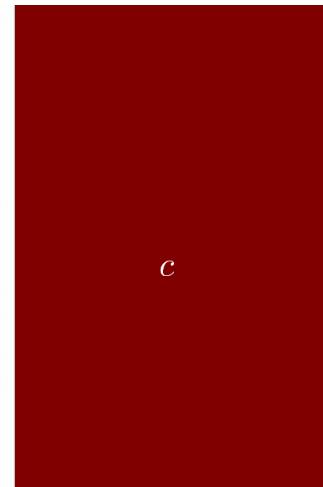
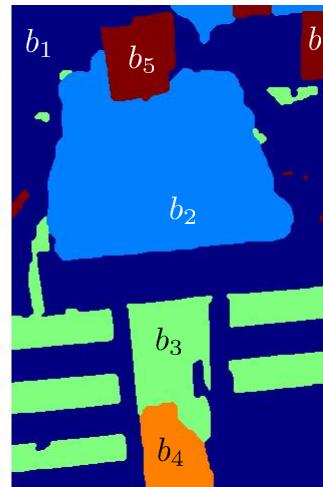
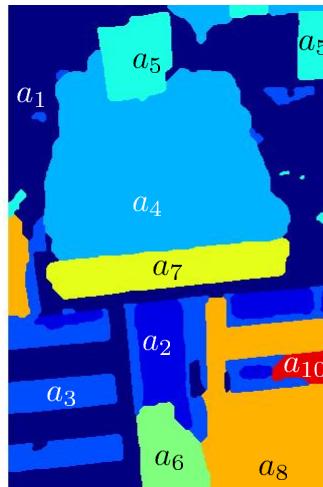
N_1

N_2

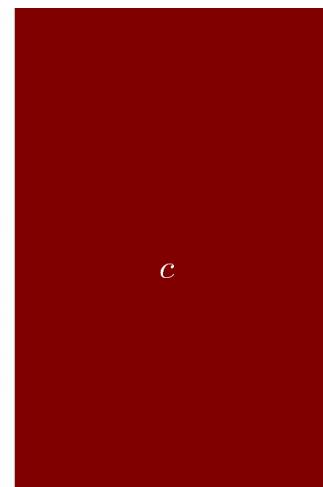
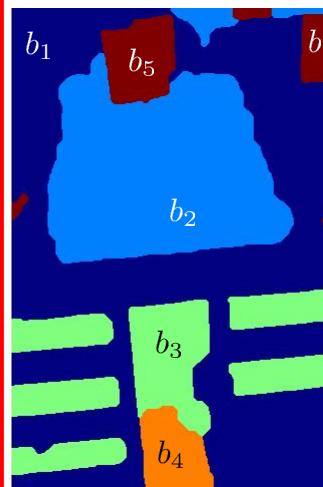
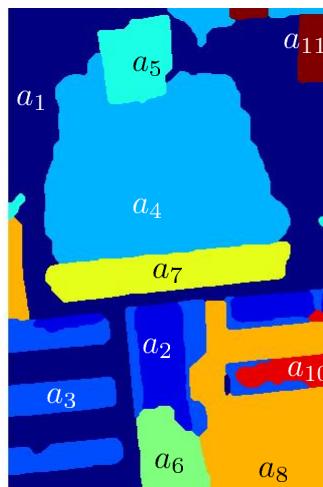
N_3

Iteration 2: Optimizing E_0

In



P_0



Out

N_0

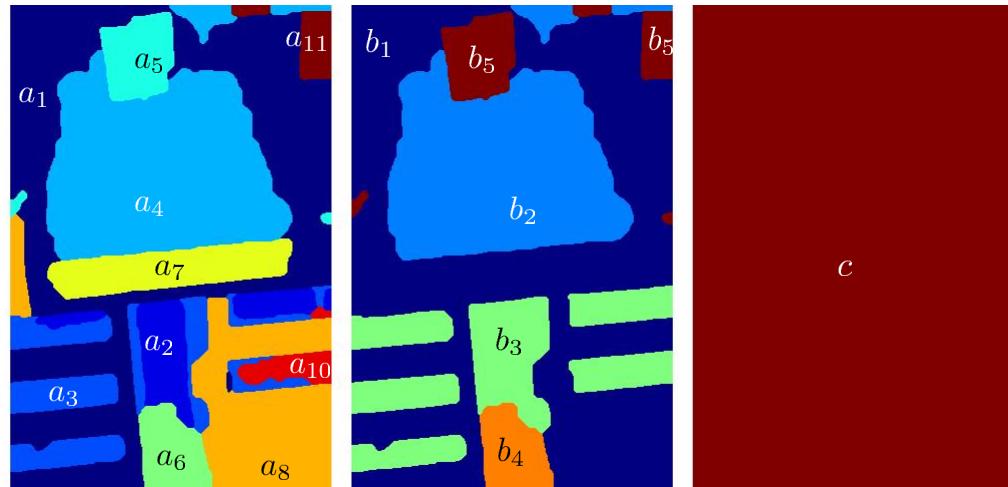
N_1

N_2

N_3

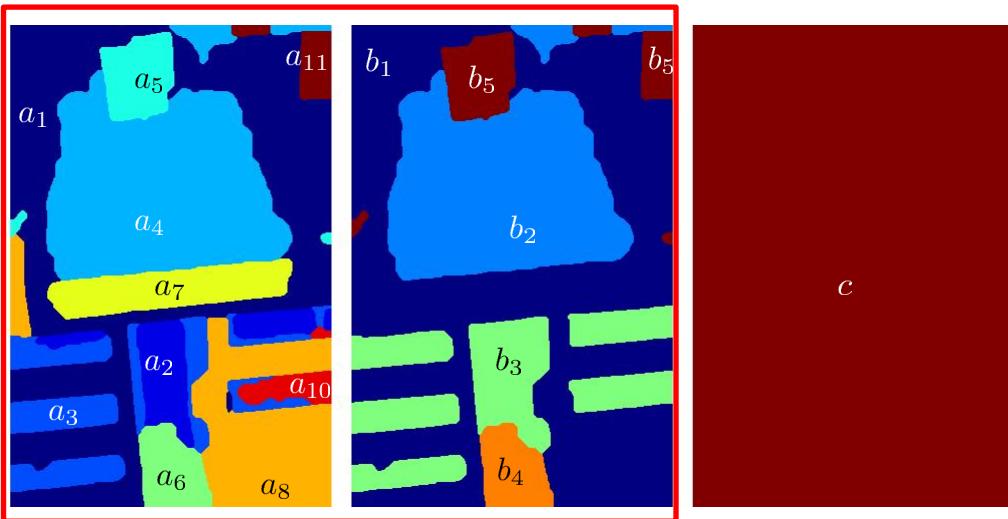
Iteration 2: Optimizing E_1

In



c

Out



N_0

N_1

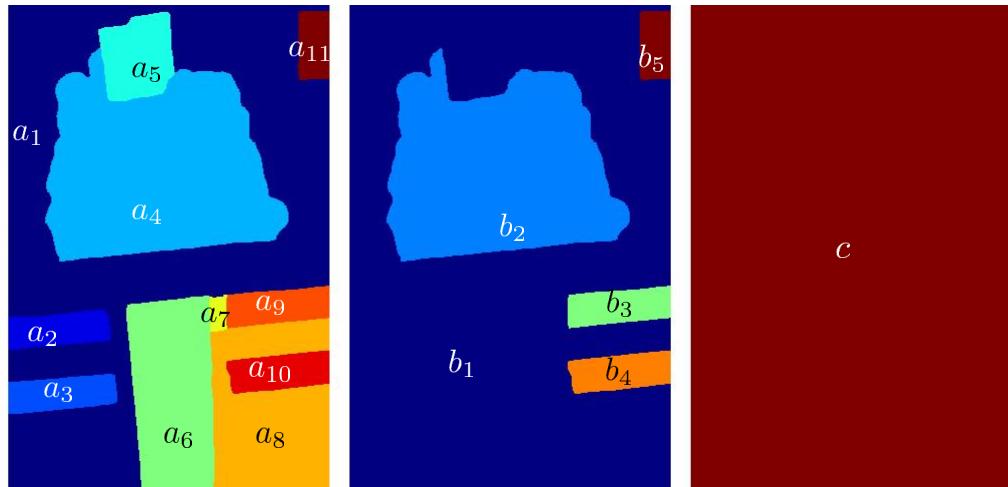
N_2

N_3

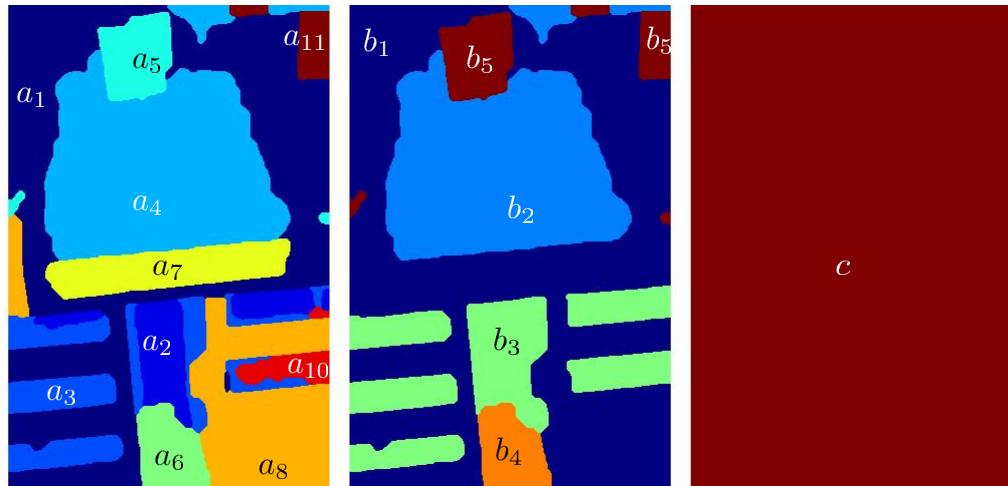
c

Input Hierarchy Vs Output Hierarchy

In



Out



N_0

N_1

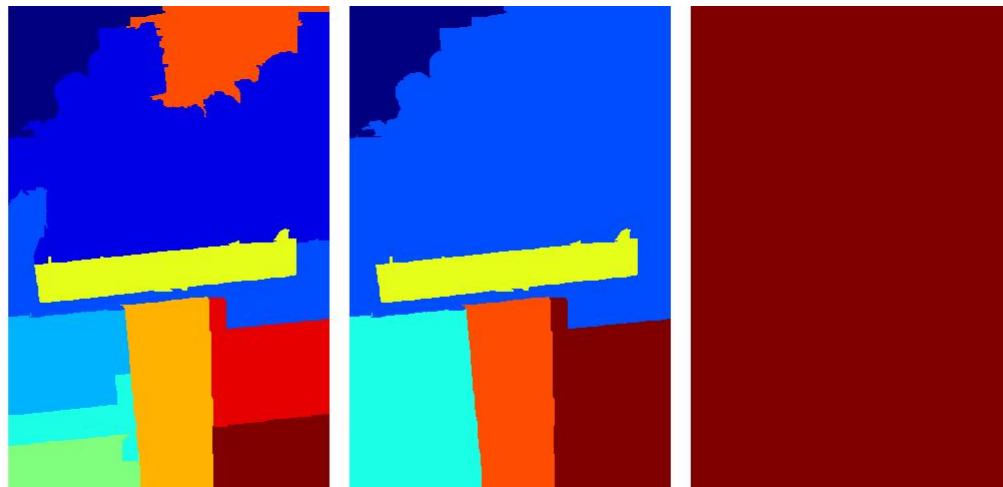
N_2

N_3

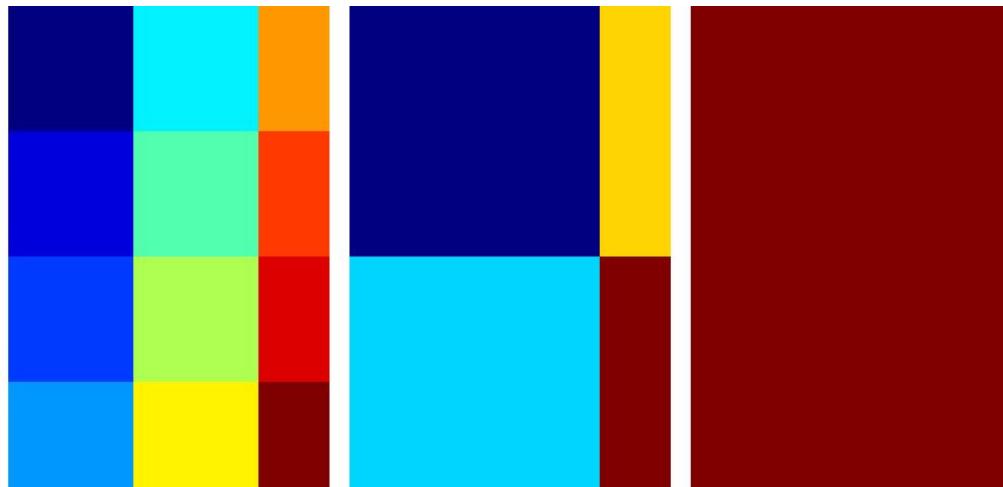
Two other Hierarchies



Topological Watershed



Block Hierarchy



N_0

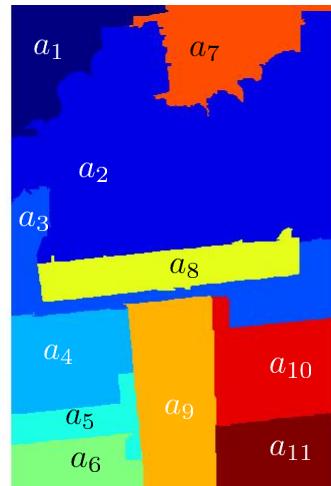
N_1

N_2

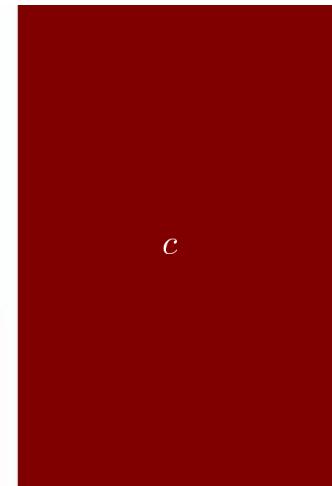
N_3

Input Hierarchy Vs Output Hierarchy

In



Topological Watershed



Out



N_0

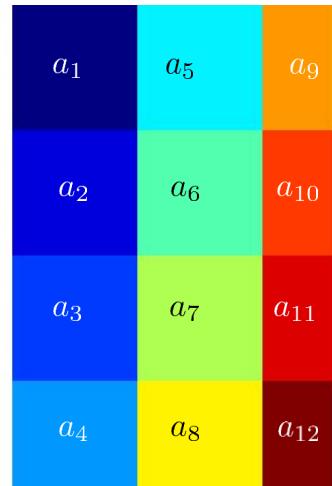
N_1

N_2

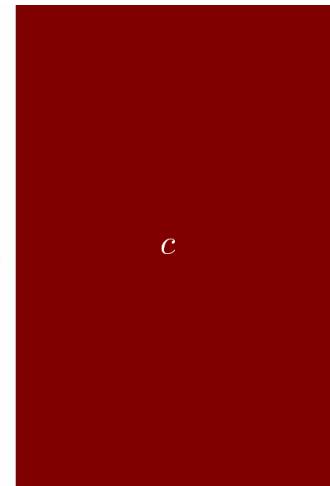
N_3

Input Hierarchy Vs Output Hierarchy

In



Block Hierarchy



Out



N_0

N_1

N_2

N_3